Drum Music

Concerto for Percussion

(2011)

- i. Infiltrate
- ii. Incubate
- iii. Incinerate

John Mackey

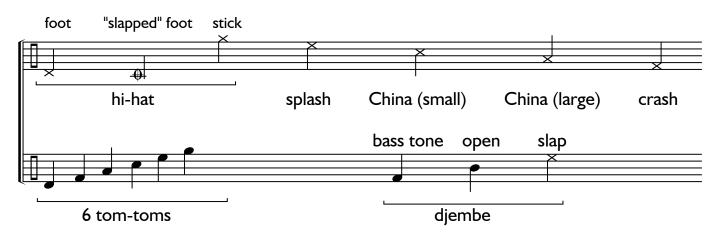
SOLO PERCUSSION

Marimba, vibraphone, bass drum, djembe, hi-hat,

6 tom-toms (tightly tuned, single head preferred. lowest tom can be replaced with mounted kick drum; highest tom can be replaced with high, unpitched drum of player's choice)

5 cymbals - with toms: splash, 2 China (or equivalent quick-decay, colorful cymbals), crash; with marimba: sizzle cymbal)

movement 1: marimba, sus. sizzle cymbal, djembe, hi-hat movement 2: vibraphone, concert bass drum movement 3: concert bass drum, tom-toms, 4 cymbals, djembe, hi-hat









Solo:4







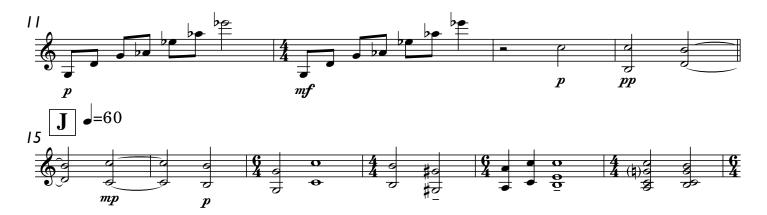




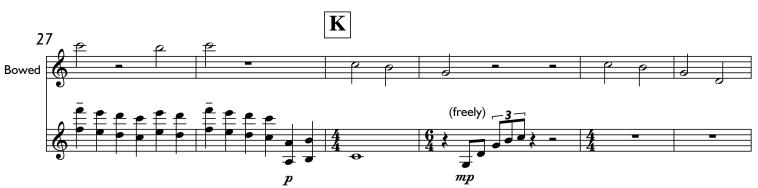
=60 extremely free, quasi cadenza (meters only show approximate duration)











Solo: 8



* Improvised cadenza for bass drum only. Cadenza should hint at material from the third movement, serving as a brief introduction and transition to that movement.

Any mallets/hands are accepable. Switch to Blasticks (or equivalent) at end of cadenza and go directly to the beginning of the final movement. Cadenza should not exceed two minutes.























